

EFFECTS OF STATES WEIGHTING MATRIX  
ON THE OPTIMAL CONTROLLER DESIGN  
PART II : STOCHASTIC CASE

By

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Abstract :

The presence of noise affects the design of feedback controller. Therefore a best estimate of the states should be used to obtain the feedback structure. A filtering algorithm Based on the minimum error variance criterion is coded to provide the best estimate. The effect of the states weighting matrix Q, on the estimated values is then investigated. The study reveals that proper choice of Q, in addition to the proper representation of noise, may result in a good controller which derive the system savely in a noisy inviroment.

Introduction :

In deterministic control systems it is usually assumed that exact measurments of the states are available. Then the design becomes somewhat easier. However the uncertainty which accomplish the measuring process may result in unproper behaviour of the controller. Therefore it is usually better that the design is obtained based on the best estimate of the system states.

One important reason, in control systems design for obtaining the estimate of states is that unstable plants can often be effectively stabilised by state variable feedback. This desirable propety is retained when instead of feedingback the observed states directly, the best estimates are used in the feedback loop (1).

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This paper is intended to study the effect of noise on the behaviour of an armature controlled D-C motor. First, problem formulation is given. A method of efficient computation of the estimation and control problems is then presented. Results and discussions conclude the stated problem.

### Problem Formulation :

Consider a linear time invariant dynamic system described by;

$$\dot{\hat{x}}(t) = A x(t) + B (u(t) + w(t)) \dots\dots (1)$$

and a measurement vector

$$z(t) = H x(t) + v(t) \dots\dots (2)$$

The matrices A, B, H have the proper dimensions. The initial state is assumed to be a random vector with  $x_0$  as the mean and  $P_0$  as the covariance.

$P_0$  is symmetric non-negative definite matrix. The control input is assumed to be known and non-random.  $w(t)$  and  $v(t)$  are white Gaussian zero mean stochastic processes uncorrelated with each other or with  $x_0$  and having the following characteristics;

$$\begin{aligned} E(w(t)) &= 0, \quad E(v(t)) = 0 \\ \text{cov}(w(t), w(s)) &= R_1 \delta(t-s) \dots\dots (3) \\ \text{cov}(v(t), v(s)) &= R_2 \delta(t-s) \end{aligned}$$

$R_1$  is positive definite and  $R_2$  is positive semi definite.

The quadratic cost function to be optimised is;

$$J = \lim_{T \rightarrow \infty} \frac{1}{T} E \left( \int_{-T}^T (\hat{x}^*(t) Q x(t) + U^*(t) R u(t) dt \dots\dots (4)$$

It can be easily shown that the optimal control law is given by;

$$u^0 = -R^{-1} B^* P_1 \hat{x}(t) = K_1 \hat{x}(t) \dots\dots (5)$$

where  $P_1$  is the positive definite solution of the matrix equation

$$P_1 A + A^* P_1 - P_1 B R^{-1} B^* P_1 + Q = 0 \dots\dots (6)$$

and  $\hat{x}(t)$  is the states of the system as estimated by a Kalman filter.

The best estimate  $\hat{x}(t)$  can be written as the n-dimensional linear dynamical system (1);

$$\dot{\hat{x}}(t) = A \hat{x}(t) + B u(t) + K_2 (z(t) - H \hat{x}(t)) \dots\dots (7)$$

with initial condition  $\hat{x}(0) = \hat{x}_0 = E(x(0))$

$K_2$  is the Kalman gain matrix and is given by;

$$K_2 = P_2 H^T R_2^{-1} \dots \dots \dots (8)$$

These equations are valid on the assumption of uncorrelated noise.

$P_2$  is the positive definite covariance matrix of the error ( $\hat{x}(t) - x(t)$ ) and is the solution of the matrix Riccati equation;

$$P_2 \dot{A} + A P_2 + B R_1^{-1} B^T - P_2 H^T R_2^{-1} H P_2 = 0 \dots \dots \dots (9)$$

This filter has several features :

- (1) A unity gain negative feedback loop which generates at each time step the updated value ( $z(t) - H \hat{x}(t)$ )
- (2) The filter gain, given in eq. (8), which operates on the updated value is constant.
- (3) The model of the deterministic part of the estimator is given by  $A \hat{x}(t) + B u(t)$ .
- (4)  $P_2$  is independent of control input and may be precomputed from the Riccati equation.

Figure (1) shows the block diagram for the optimum compensator using combined estimation and control.

#### Algorithm for calculating the states trajectory :

The major computation burden in the combined estimation and control problem is the computation of Riccati equations [3]. Simplifications that have been attempted include precomputed gains using approximations, piecewise gains and use of steady state gains.

In practice considerable engineering judgement is required in selecting the covariance matrices  $R_1$  and  $R_2$ ; otherwise the filter can exhibit possible divergence. The selection of  $R_1$  can be interpreted as one way of controlling the bandwidth of the filter.

Close examination of equations (6) and (9) shows a certain correspondance between them. This can be exploited to improve the computation by adopting a modified version of the algorithm given by the authors of [4].

An algorithm is written which has excellent convergence characteristics and moreover is efficient. Some of its features is stated next.

The algorithm performs the following tasks ;

- (1) Construct eq. (9) from the system input data and solve it for  $P_2$ , calculate the feedforward gain  $K_2$  as given in eq.(8).

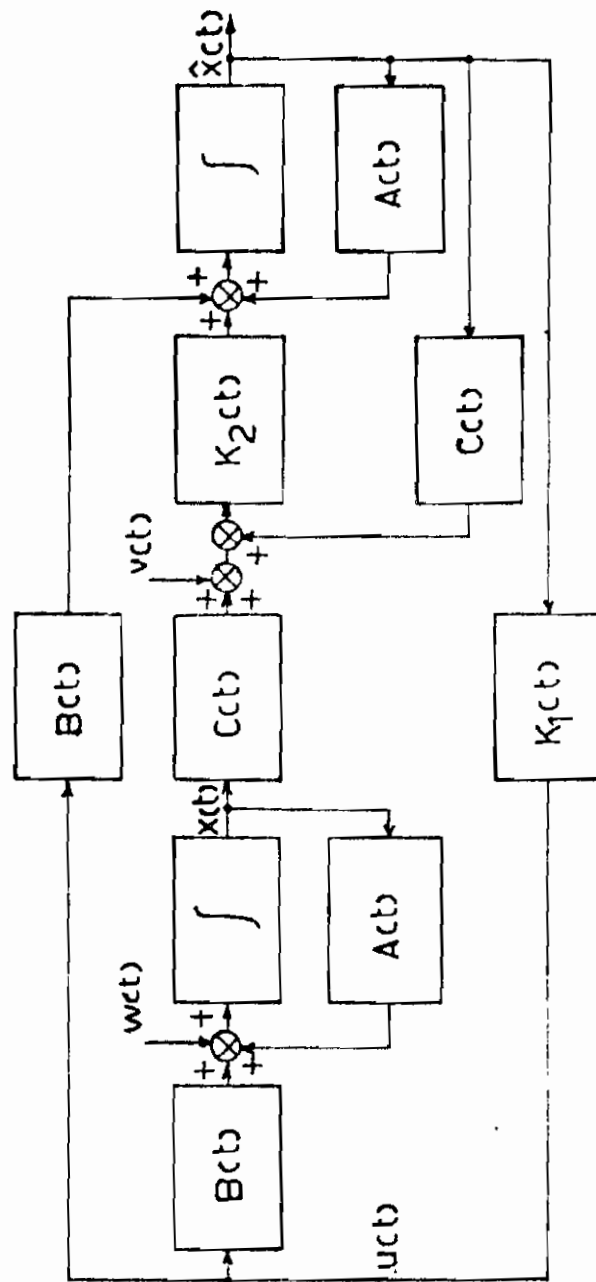


Fig. c1) Optimum linear estimation and control system

- (2) Construct and solve eq. (6) and calculate the feedback gain  $K_1$  from eq. (5)
- (3) Construct the augmented system;

$$\begin{bmatrix} \dot{\hat{x}} \\ \dot{\hat{x}} \end{bmatrix} = \begin{bmatrix} A & -B K_1 \\ K_2 H & A - B K_1 - k_2 H \end{bmatrix} \begin{bmatrix} x \\ \hat{x} \end{bmatrix} + \begin{bmatrix} B & 0 \\ 0 & K_2 \end{bmatrix} \begin{bmatrix} w(t) \\ v(t) \end{bmatrix}, \begin{bmatrix} x(0) \\ \hat{x}(0) \end{bmatrix} = \begin{bmatrix} x_0 \\ \hat{x}_0 \end{bmatrix} \dots(10)$$

Equation (10) represents the observed as well as the estimated states as a function of time in terms of the precalculated gains and the system data. This augmented system can be simplified to the form;

$$\dot{y}(t) = F y(t) + B_1 u(t) \quad \dots\dots (11)$$

- (4) Calculate the state transition matrix  $\phi(t) = e^{Fh}$  as a step in the course of solving eq. (11) using the truncated series;

$$\phi(t) = I + Fh + (Fh)^2/2 + (Fh)^3/6, \quad h \text{ is the step size.}$$

- (5) The input of system (11) is calculated from the Gaussian densities given by;

$$u_1 = 1/2\sqrt{2} R_{1,1} \left[ \exp(-t/2 R_{1,1}^2) + \exp(-(t+h)/2 R_{1,1}^2) \right]$$

- (6) Calculate and plot the observed states and the estimated ones as time goes.

#### Application, Results and comments:

The following data are fed as inputs to the described algorithm;

$$A = \begin{bmatrix} -.119 & 1.119 \\ -1.01 & -1.069 \end{bmatrix} \quad B = \begin{bmatrix} 0 \\ 1,18 \end{bmatrix} \quad H = [1 \quad 0]$$

$R = [1]$ ,  $Q$  is the design parameter.  $R_1 = [.2]$ ,  $R_2 = [.5]$

these values represent a practical Gaussian noise in controlling the D - C motor which has the above matrices. the states are chosen to be the motor velocity and the armature current.

Fig.(2) gives the computer output for the above given data. Fig.(3) and (4) show the observed and the estimated values for motor velocity and armature current. Observe that the initial error in the estimated values decays exponentially as time elapsed. However, the decaying time increases as  $Q$  goes smaller. This fact is clear from plots of fig.(5) and (6).

THE MATRIX A

-0.11900                    1.11900  
 -1.01000                    -1.09600

THE MATRIX B

0.00000                    1.08000

THE C MATRIX

1.00000                    0.00000

THE D MATRIX

0.00000

THE INITIAL STATEXOIS

0.0000    1.0000    0.0000    1.0000

THE R MATRIX

1.00000

VARIANCE

.2000E 000.5000E 00

THE OPTIMAL FEEDFORWARDMATRIX

0.16466                    -0.15246

THE Q MATRIX

1.00000

THE OPTIMAL FEEDBACK MATRIX

-0.36750                    -0.32361

TIME	STATES ARE			
	x <sub>1</sub> ob	x <sub>2</sub> ob	x <sub>1</sub> est	x <sub>2</sub> est
0.000	0.00000	1.00000	0.00000	1.00000
0.050	0.05511	1.97607	0.05825	0.92408
0.100	0.10844	0.94842	0.11192	0.84978
0.150	0.15991	0.91974	0.16113	0.77705
0.200	0.20941	0.88877	0.20601	0.70631
0.250	0.25682	0.85533	0.24669	0.63765
0.300	0.30200	0.81937	0.28332	0.57120
0.350	0.34433	0.78070	0.31603	0.50708
0.400	0.33517	0.73958	0.34499	0.44539
0.450	0.42291	0.69611	0.37034	0.38622
0.500	0.45794	0.66033	0.39225	0.32963
0.550	0.49017	0.60300	0.47088	0.27558
0.600	0.51952	0.55435	0.42638	0.22440
0.700	0.56044	0.	0.43893	0.17583

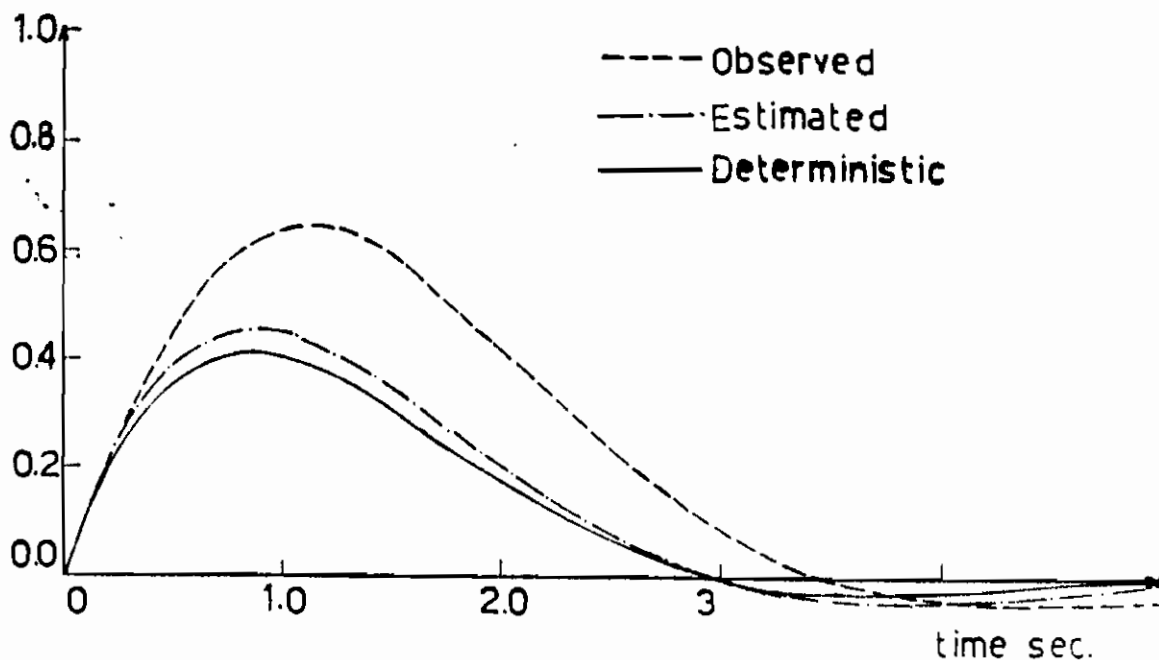


Fig. (3) Observed, estimated and deterministic velocity when  $Q=1.0$

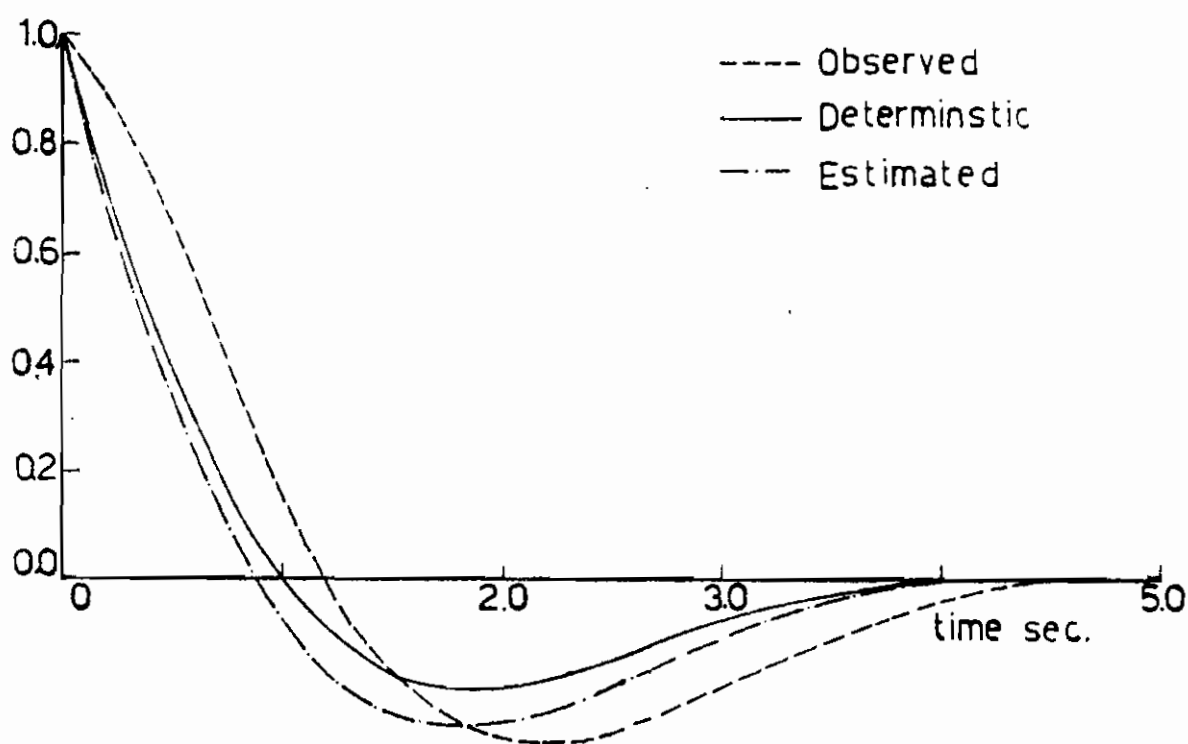


Fig. (4) Observed, deterministic and estimated armature current when  $Q=1.0$

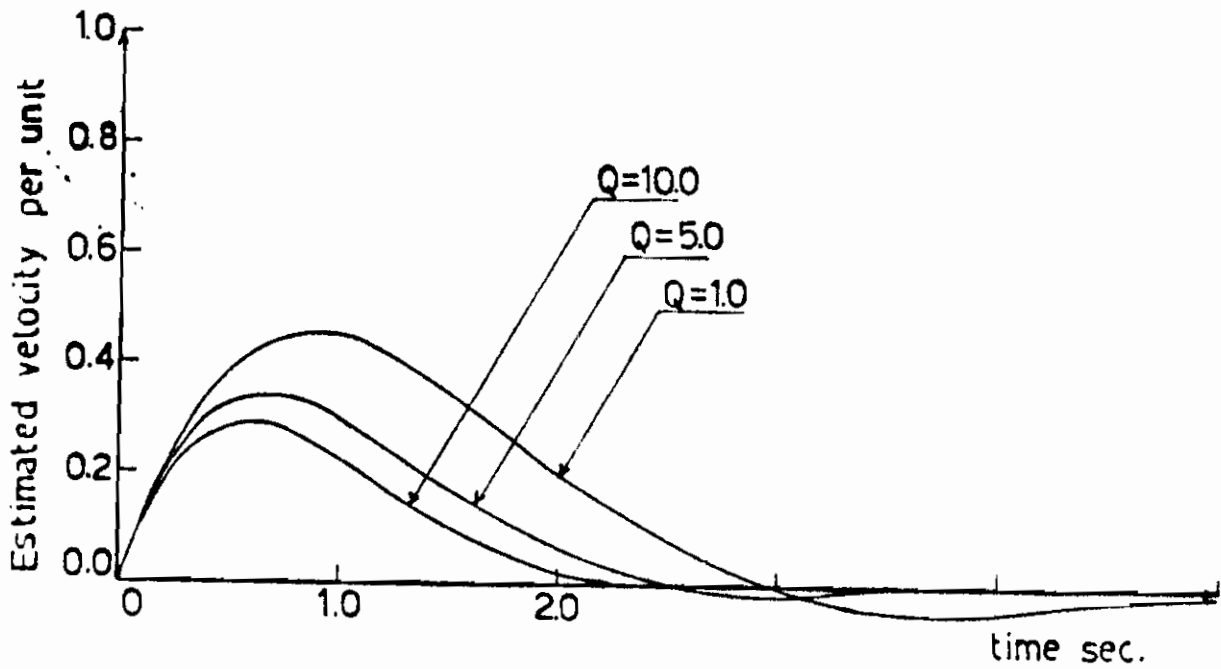


Fig. (5) Estimated velocity for different Q

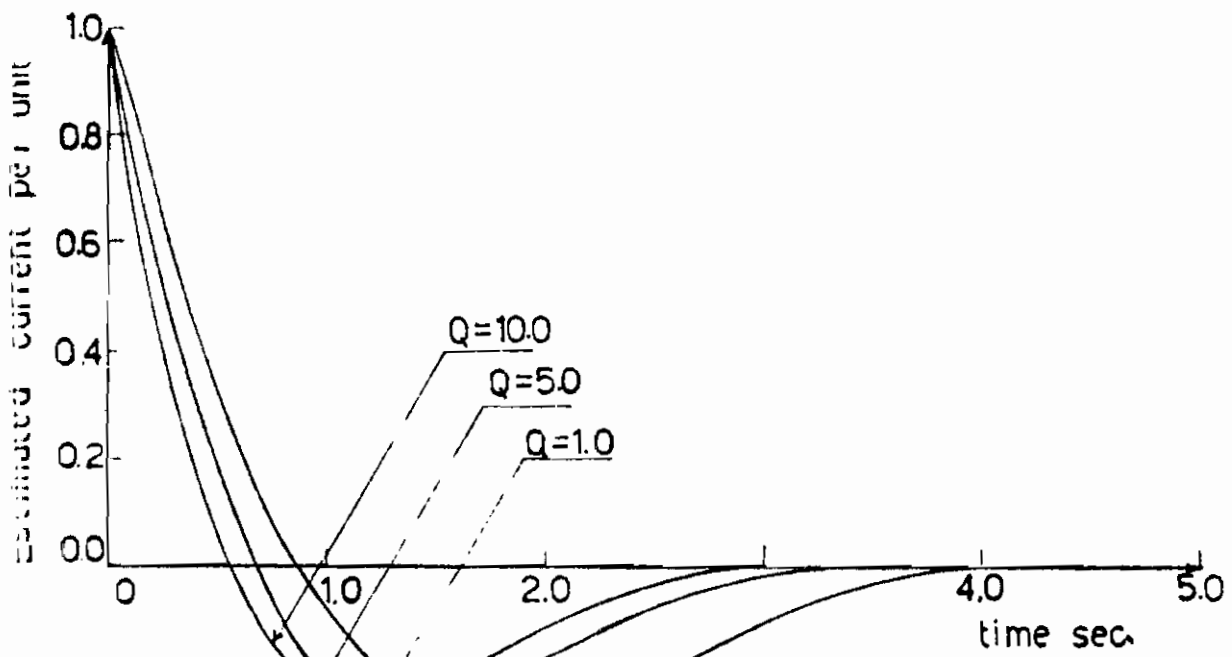


Fig. (6) Estimated armature current for different Q



Close examination of the given results reveals the following;

- 1- The feedforward gain of the estimator offsets the increase of response due to disturbance. The feedback gain directly affects the estimates in a manner that the increase of this gain results in decrease in the amplitude and reachable time of the response.
- 2- The observed states depend on the optimal control law which is directly proportional to the estimated states. Thus, the increase in the feedback gains reduces the amplitude of the observed states trajectory.
- 3- For stochastic control systems, The increase in feedback gains results in a better overall performance of the compensator.

Conclusions:

A computer program is written to solve the combined control and estimation problem. The program has excellent convergence characteristics with proper initialization. It requires moderate storage and minimum execution time.

The results of studies performed on an armature controlled D - C motor reveals that better performance can be achieved by properly adjusting the states weighting matrix Q to arrive at the proper design of the feedback controller. Proper choice of the noise covariance matrices results in a feedforward gains which effectively balance the effects of noise on the controller performance.

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